



Automated Recognition of rear seat occupants' head position using Kinect™



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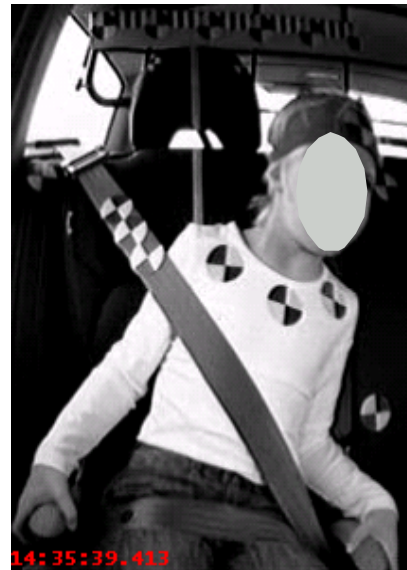
²Monash University Accident Research Centre, Melbourne, Australia

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Background

- Child Restraint Systems typically evaluated using optimally positioned ATDs
- Real life: Children move: seat belt gets Out Of Position (OOP)





Sitting posture and belt position

- On-road driving situations – voluntary posture
 - Activity, Comfort/Discomfort, Possibilities to move freely
- Critical events / maneuvers – involuntary posture
 - Vehicle movement



Child's behavior



Vehicle sudden
Maneuver



New Area of Research – Naturalistic Observation

Test track versus Every-Day paradigm

- **Test track and/or scripted maneuvers** in instrumented vehicle
 - Andersson M et al. Effect of Booster Seat Design on Children's Choice of Seating Positions during Naturalistic Riding. AAAM, 2010.
 - Jakobsson L et al. Older Children's Sitting Postures when Riding in the Rear Seat. IRCOBI Conference, 2011
 - Bohman K, et al. Kinematics And Shoulder Belt Position Of Child Rear Seat Passengers During Vehicle Maneuvers. AAAM, 2011.
 - Stockman I et al. Kinematics of Child Volunteers & Child ATDs During Emergency Braking Events in Real Car Environment. TIP 2013.
 - Stockman I et al. Kinematics and Shoulder Belt Position of Child ATDs During Steering Maneuvers. TIP 2013.
 - Osvalder et al. Older Children's Seating Postures, Behavior and Comfort Experience During Ride. IRCOBI 2013.
- **Every day use: naturalistic study**
 - Charlton J et al. How Do Children Really Behave in Restraint Systems While Travelling in Cars? AAAM, 2010.



Multi-Center Naturalistic Study

Short term Goal: Develop **data collection and analysis methods** to observe/quantify position and posture of children while riding.

Long term Goal: Observe/quantify the **injury effects of suboptimal positions.**

Who	What	When
Children Hospital Of Philadelphia	Development of Kinect data collection software	August 2012 – January 2013
Monash University (Australia)	Study of children through instrumentation of 2 vehicles, for 2 weeks to 42 families.	August 2013 – October 2014
Children Hospital Of Philadelphia	Development of Kinect data collection software. Data analysis of logged data	October 2014 – April 2016
Autoliv Research (Sweden)	Sled test program with ATD to examine injury effects of sub-optimal positions	March 2016- June 2016



Vehicle instrumentation

2 cars: 2006 Holden Statesman & 2007 Holden Calais

DAQ: Vbox (GPS, vehicle velocities, acceleration...)



Embedded PC + External Hard Drive



Cameras (8)



Kinect for Windows



Mobileye™





6 cameras throughout vehicle



Forward scene camera



Interior cameras



Rear passenger camera



Camera Views

VBOX2 – captured driver/passenger data



VBOX1 – captured child data





Motion analysis with Microsoft Kinect™

- Gaming – Nov 2010
- RGB camera
- Depth sensor
 - Infrared laser projector combined with a monochrome CMOS sensor, captures video data in 3D.
- Angular field of view of 57° horizontally and 43° vertically
- Up to 30 frames per sec
- Inexpensive - ~\$250



KINECT for  Microsoft Windows



Kinect™ Setup

- Automated start up, storing of data and shut down on vehicle ignition on/ignition off.
- Settings:
 - Near mode (500 mm to 3000 mm)
 - Seated mode
 - Color images 640x480 pixels (1 Hz)
 - Depth images 640x480 pixels (1 Hz)
- Collected 3D location of head, neck and shoulders of up to 2 seated rear row occupants
 - x/y resolution of 3 mm
 - Z resolution of 1 cm



Data Collection

- Participants
 - 42 families recruited over 14 months.
- Methods
 - Vehicle dropped off for 2 weeks– briefing session
 - 1 week data check
 - Vehicle pick up – debriefing
 - Demographic and Behavioral surveys



Kinect Data Collected

- 18 families from Statesman vehicle:
 - 1038 trips in Kinect-equipped vehicle
 - 690 hours of data
 - Average trip length ~ 10 min
 - Valid trips = a child present, travel >200m
 - 554 valid trips



Kinect Data Processing Initial Efforts

- Plan A1
 - Utilize built-in skeletal tracking system of Kinect
- Plan A2
 - Identify frame of reference (baseline ‘perfect sitting’) and pixel depth distribution in region of interest
 - Manually review to confirm
- Plan B
 - Background subtraction process that filters out the vehicle seat and restraint from image
 - Look for circular shapes to identify head



Kinect data processing

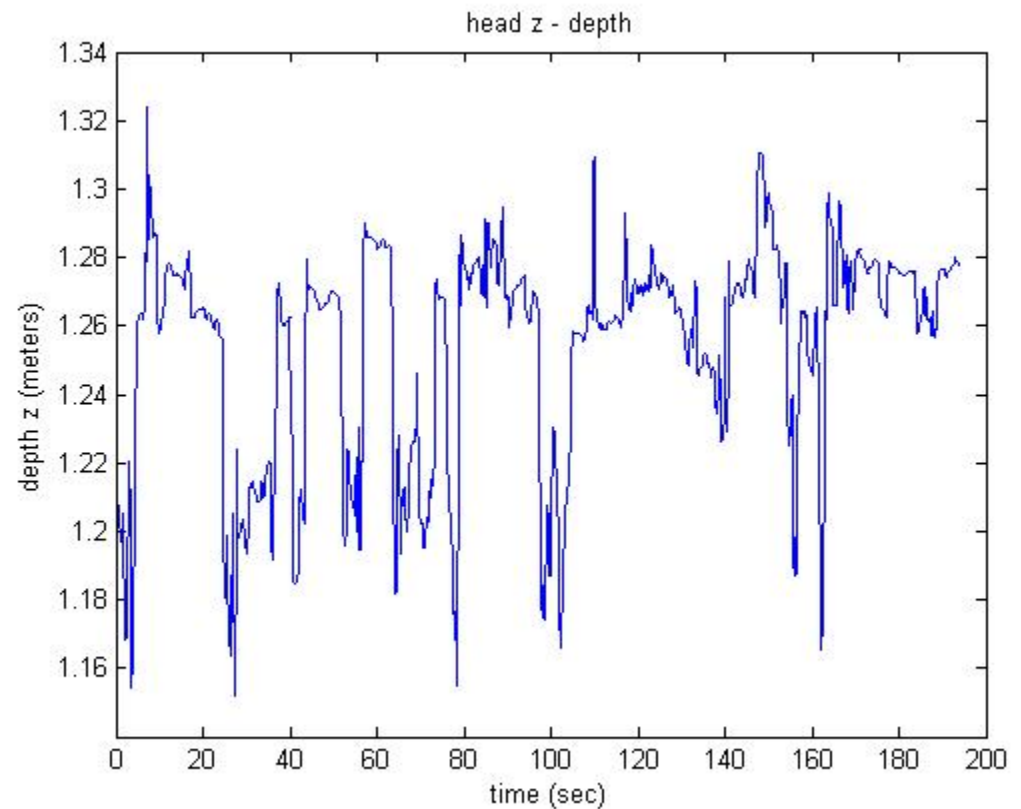
- Plan A1 = Kinect skeleton tracking -> x,y,z location of head/shoulders





Kinect data

- Depth of head motion quantified





Plan A1 results

Great variability.

- Kinect algorithm unable to reliably recognize head
- Multiple skeletons seems unreliable



Skeleton sometimes absent
(sun reflection, confusion with head rest)



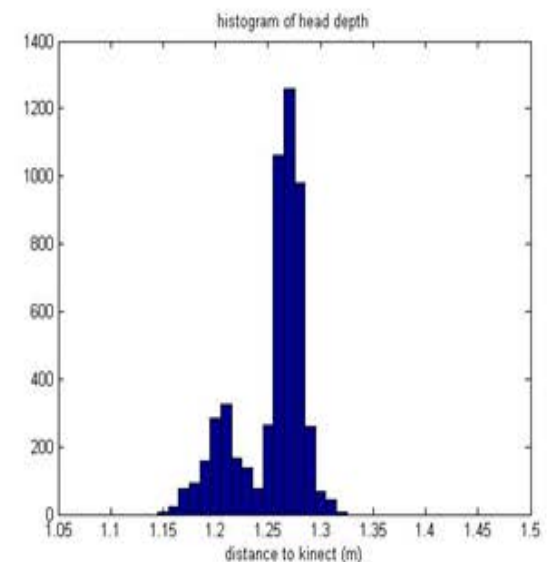
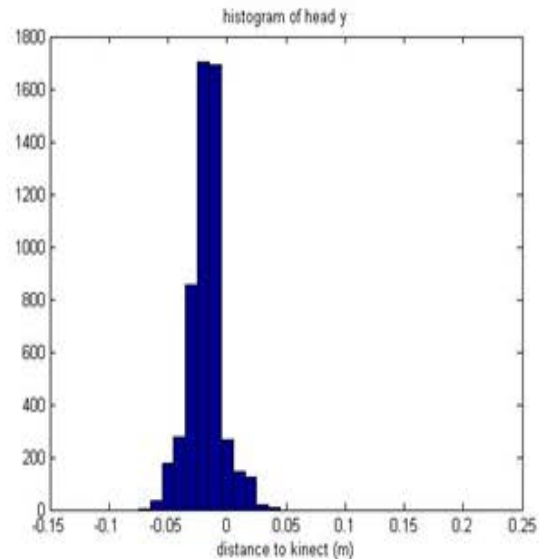
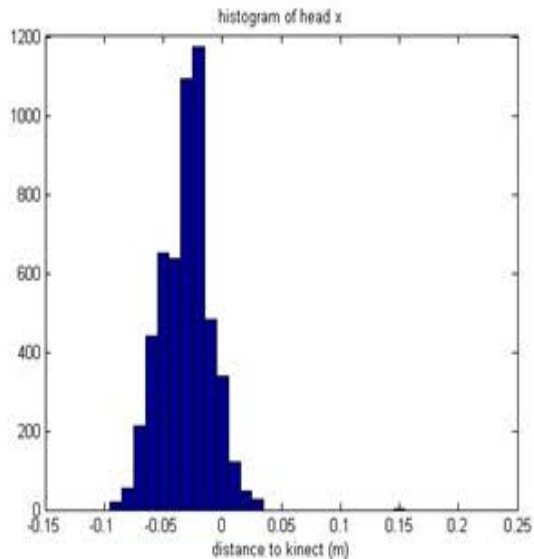
Validation Study

- 5% random sample of trips (~85 trips)
- Question: how often does the built-in skeleton recognition software accurately identify the head of the occupant of interest?
- Validation by comparing to manual frame coding.
- **Skeletal data was present 68% of the time** and of those, 3D head position was **successfully detected in approximately 41%**
 - ~30% of trips had valid head position data
 - For total sample, estimated at ~350 trips, 150K images



Kinect preliminary results

- One complete validated trip



Head depth distribution is bi-modal for Child Restraint System with wings.



Kinect Data Processing Initial Efforts

- Plan A1
 - Utilize built-in skeletal tracking system of Kinect
- Plan A2
 - Identify frame-to-frame motion distribution in region of interest
 - Manually re-align
- Plan B
 - Background subtraction from vehicle seat and restraint from
 - Look for circular shapes

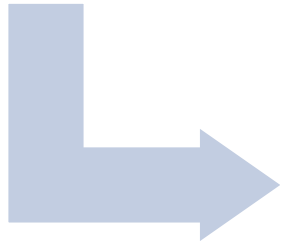
None of these
approaches were perfect



Final Analytic Process

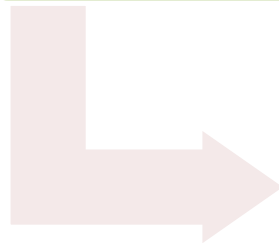
Review each
Kinect color
image

- Via custom software
- 0.5 Hz



Manually
identify location
of head by
clicking

- Identifies x, y position of the head from Kinect data
- Converted from image space to actual dimensions



Extract z position
(depth)
corresponding to
that x, y

- From Kinect depth data



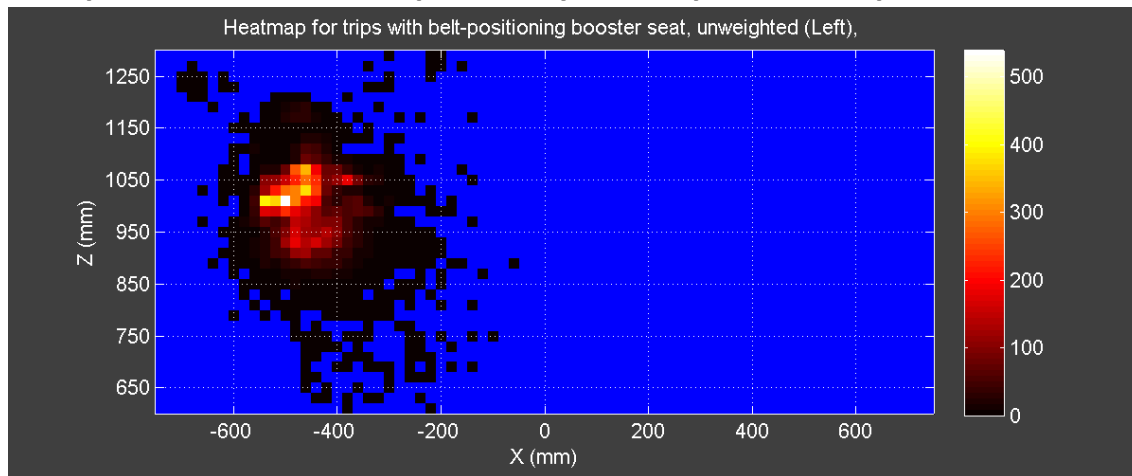
Systematic analytic process





“Heatmap” of Head Position

- Looking from above
- X-axis – left right position; Z-axis – fore-aft position
- Color represents frequency of specific positions



n=3

Results will be presented at the 60th Annual Conference of the Association for the Advancement of Automotive Medicine (AAAM) in Hawaii, September 17-21 2016.



Sled tests

- Sled tests with ATD positioned in several of the OOP postures observed in naturalistic study
 - Conducted at Autoliv Research, Sweden
- Specifics of tests guided by set of preliminary tests conducted by Britax Australia (less complex sled, P-series ATD)
- Data collected included on board high speed video, ATD head/neck/chest metrics, belt forces, sled acceleration
- Analysis underway.



Conclusion

- Range of head positions for restrained child occupants **quantified for the first time** in a naturalistic setting
- Data can lead to solutions for optimal protection for those who assume positions that differ from standard test positions



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Center for Child Injury Prevention Studies

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Thank you!

Questions?

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