

# Preliminary Evaluation of Real-time Steering Entropy for Monitoring Driver State

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# Background

- Distraction and fatigue are of course contributing factors in vehicle crashes
- Countermeasure: driver state monitor
  - camera based
  - physiological based
  - driving behavior based
- These can challenge computational resources of embedded systems
- Real-time Steering Entropy (RSE) has been proposed as a feasible approach

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# Purpose

- Two previous studies have clarified as follows:
  - The RSE method was demonstrated to detect various forms of driver distractions
  - The RSE method was found to be sensitive to calling behavior (incoming call and outgoing calls)

**RSE performance was investigated for use in identifying periods of reduced alertness**

- 1) in long-duration driving situations, and**
- 2) at different times during the day**

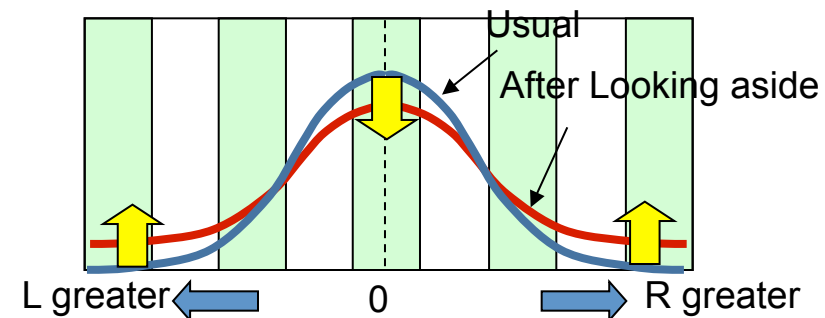
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# Real-time Steering Entropy(RSE)

## Rationale for Measurement

- Steering behavior is generally smooth for a driver who is concentrating on driving
  - ⇒ *PE (diff. btwn "actual steering angle" and "predict") is small*
  - ⇒ *PE appears at the center on zero in P.D. of PE*
- Quick steering inputs indicate steering corrections and high workload (ex. after looking aside)
  - ⇒ *PE gets great.*
  - ⇒ *Distribution of PE widens: Hp (measure of disorder) increases*

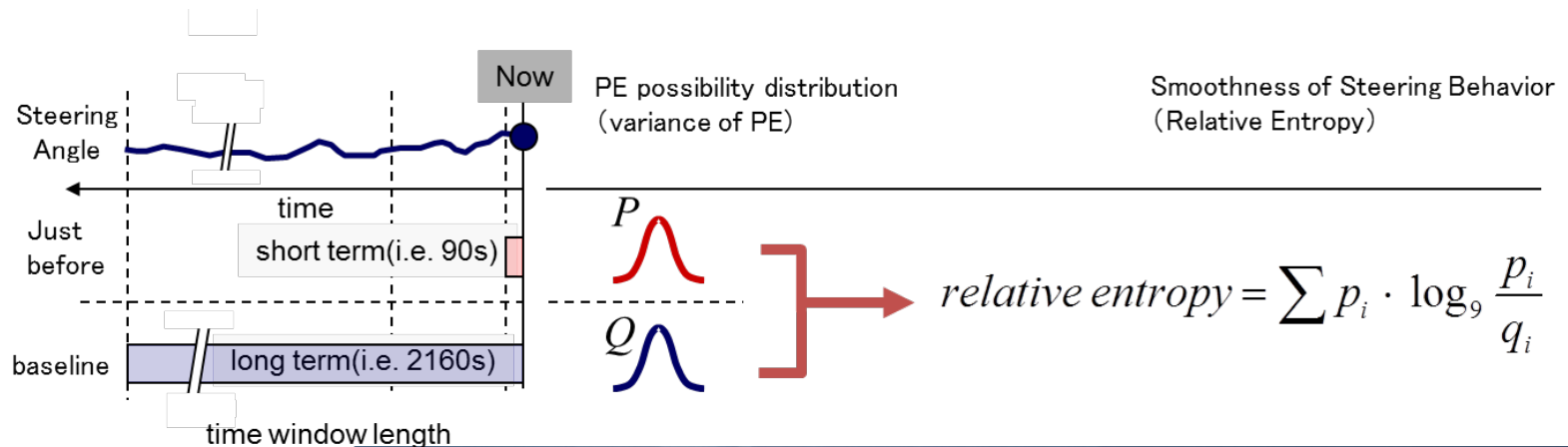




# Real-time Steering Entropy(RSE)

## Measurement

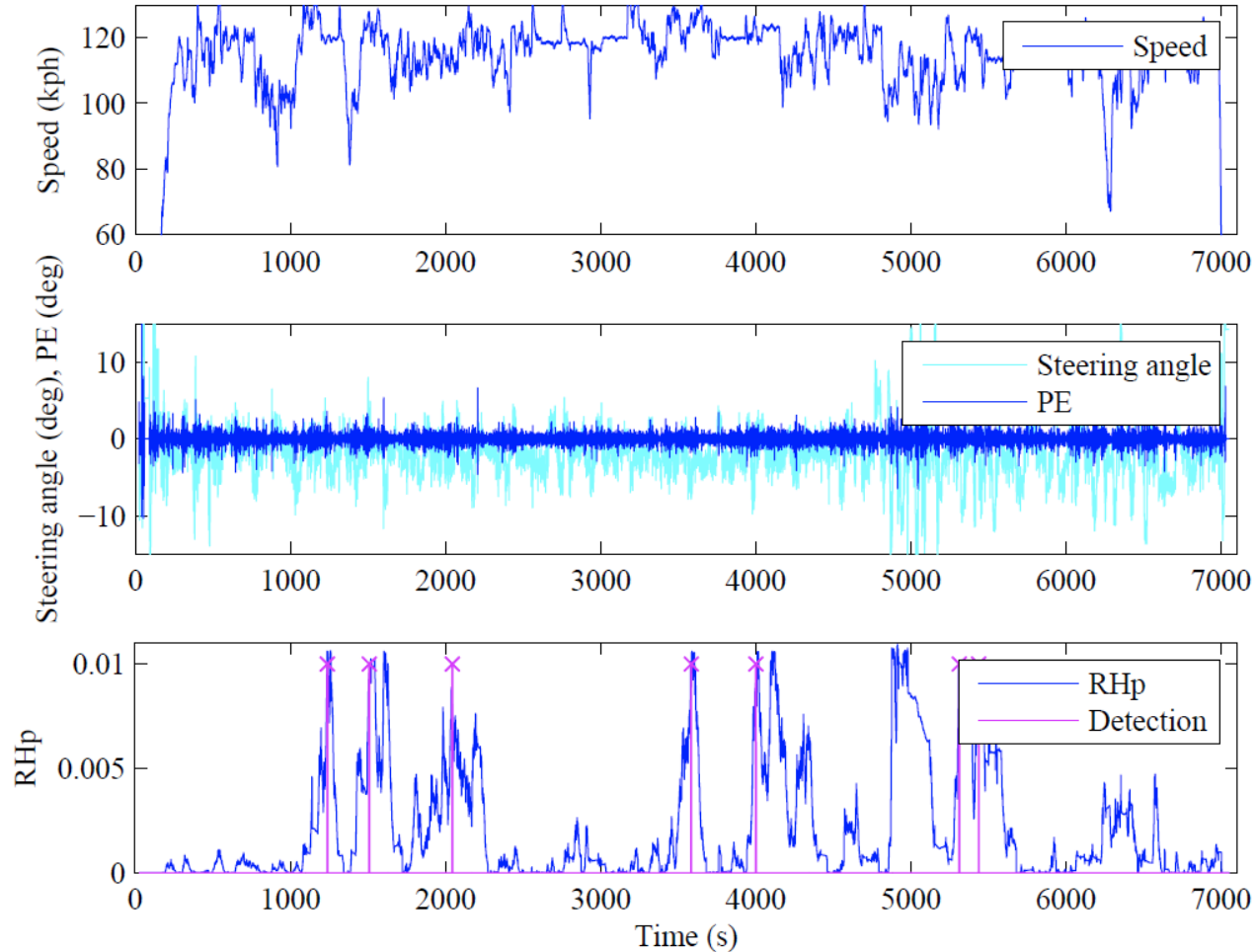
1. Uses a comparison instantaneous measures to long-term measures (driver characteristics)
2. RSE computation needs time to learn and identify individual steering characteristics
3. Relative entropy is applied to quantify both measures.



# Real-time Steering Entropy(RSE)

## RHp Behavior in Driving

- Examples of changes in one trip



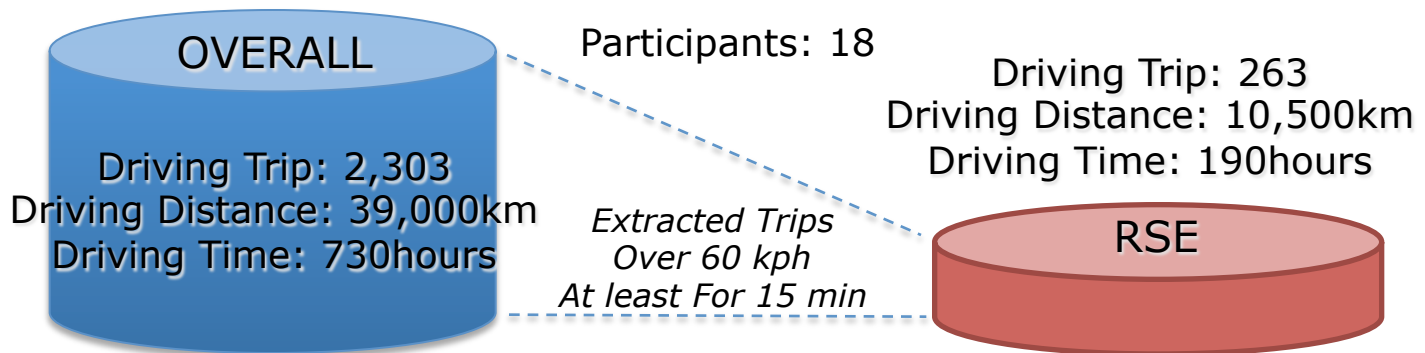
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# NDS and Previous Study

## NDS Summary

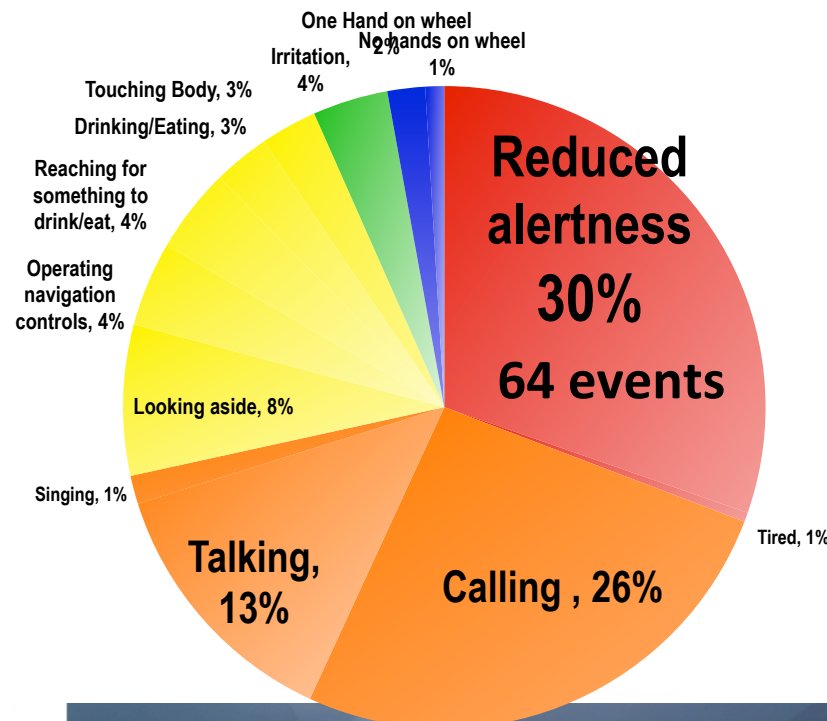
- Collected in collaboration with VTTI
- Approval(#10-624) from IRB of VT to analysis



# NDS and Previous Study

## Observed Driver Condition

- 30% (64 events): Reduced alertness
- 39% (83 events): Cell phone, Talking to passenger
- 22% (46 events): Looking aside, Reaching for something to drink/eat



# NDS and Previous Study

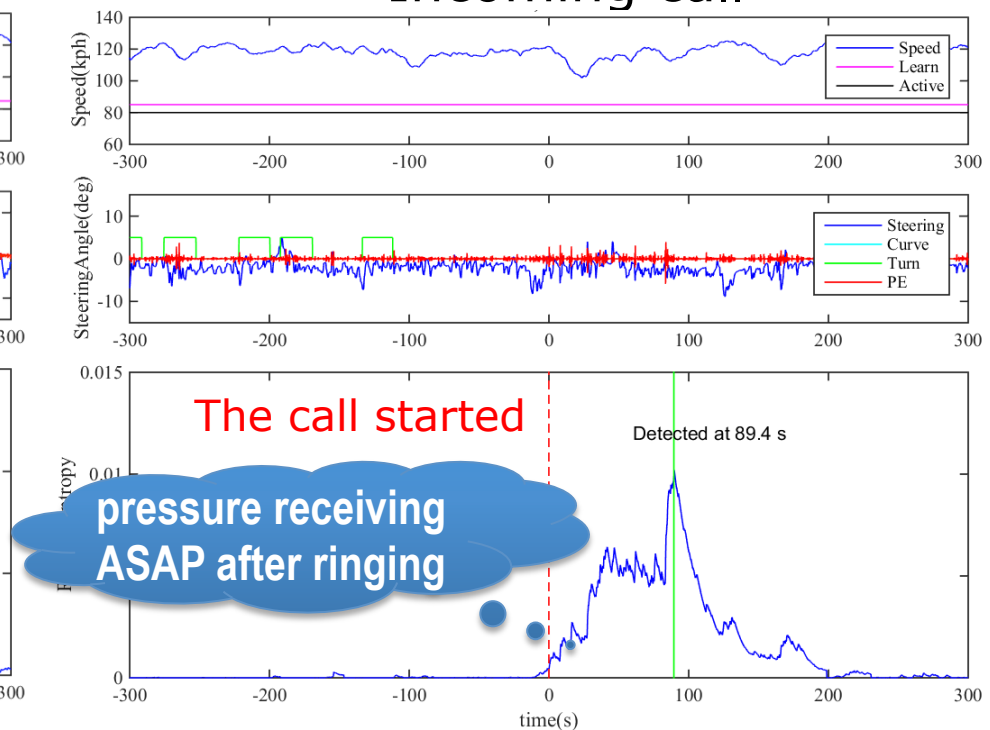
## Typical RHp behavior in Calling Events

- RHp appears to follow onset of distraction
  - Outgoing call: Increases before the call started
  - Incoming call: Increases after the call started

### Outgoing call



### Incoming call



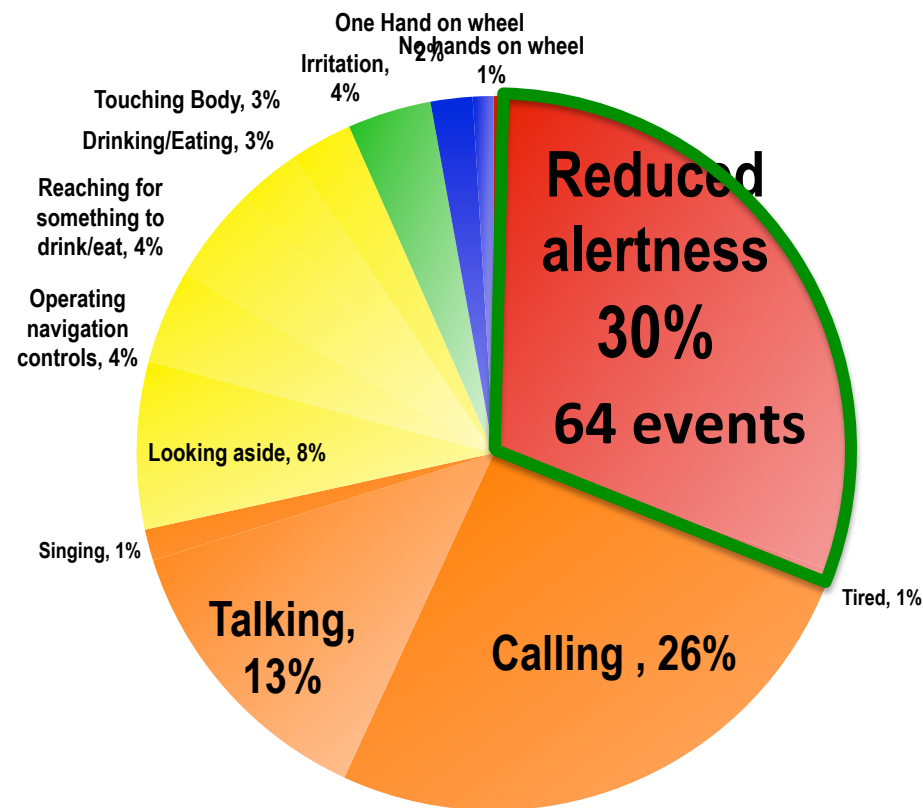
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# Results

## Summary of Reduced alertness

- Reduced alertness was found for 30% of events
- This is the largest category of events
- Additional information was collected for each of these events
  - elapsed time
  - time of day

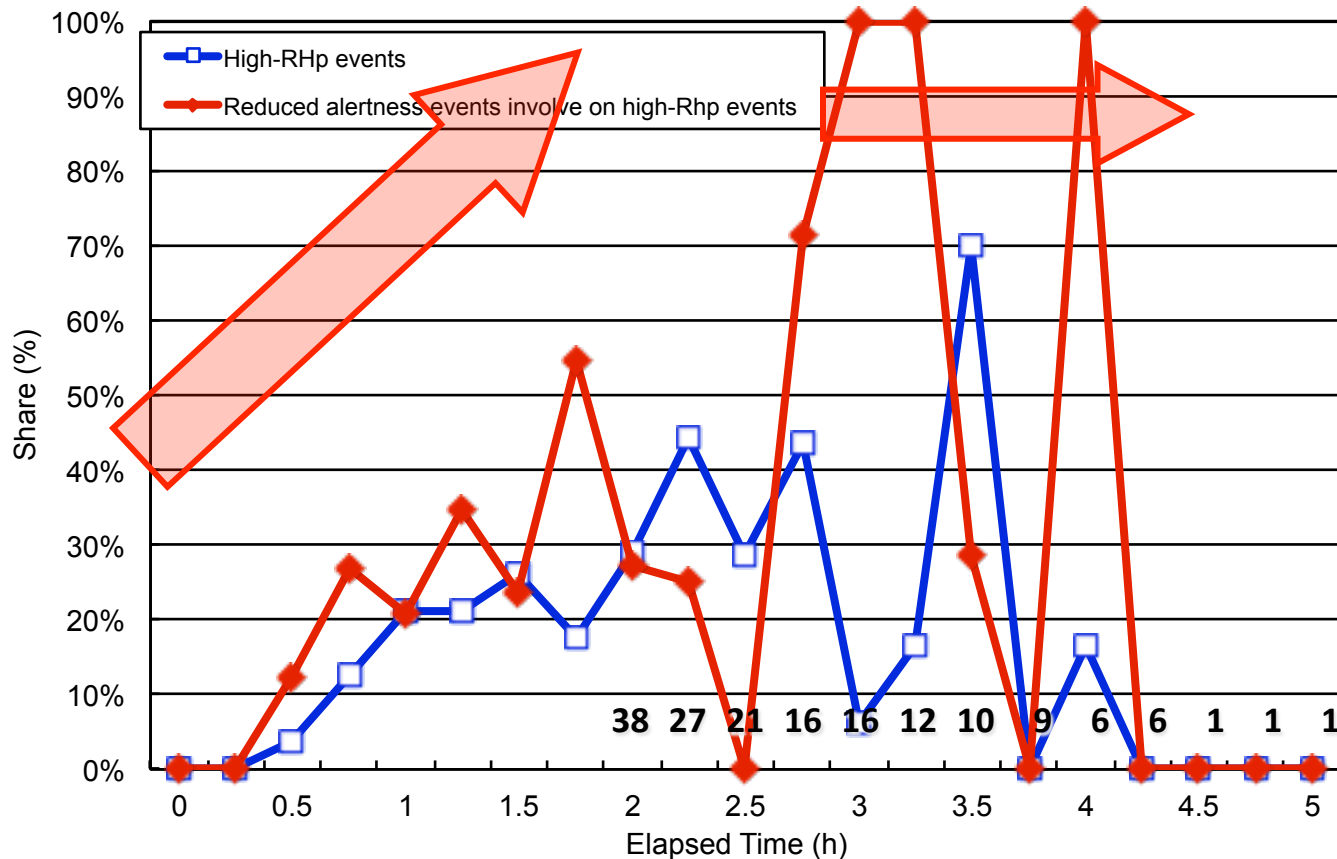




# Results

## Elapsed time

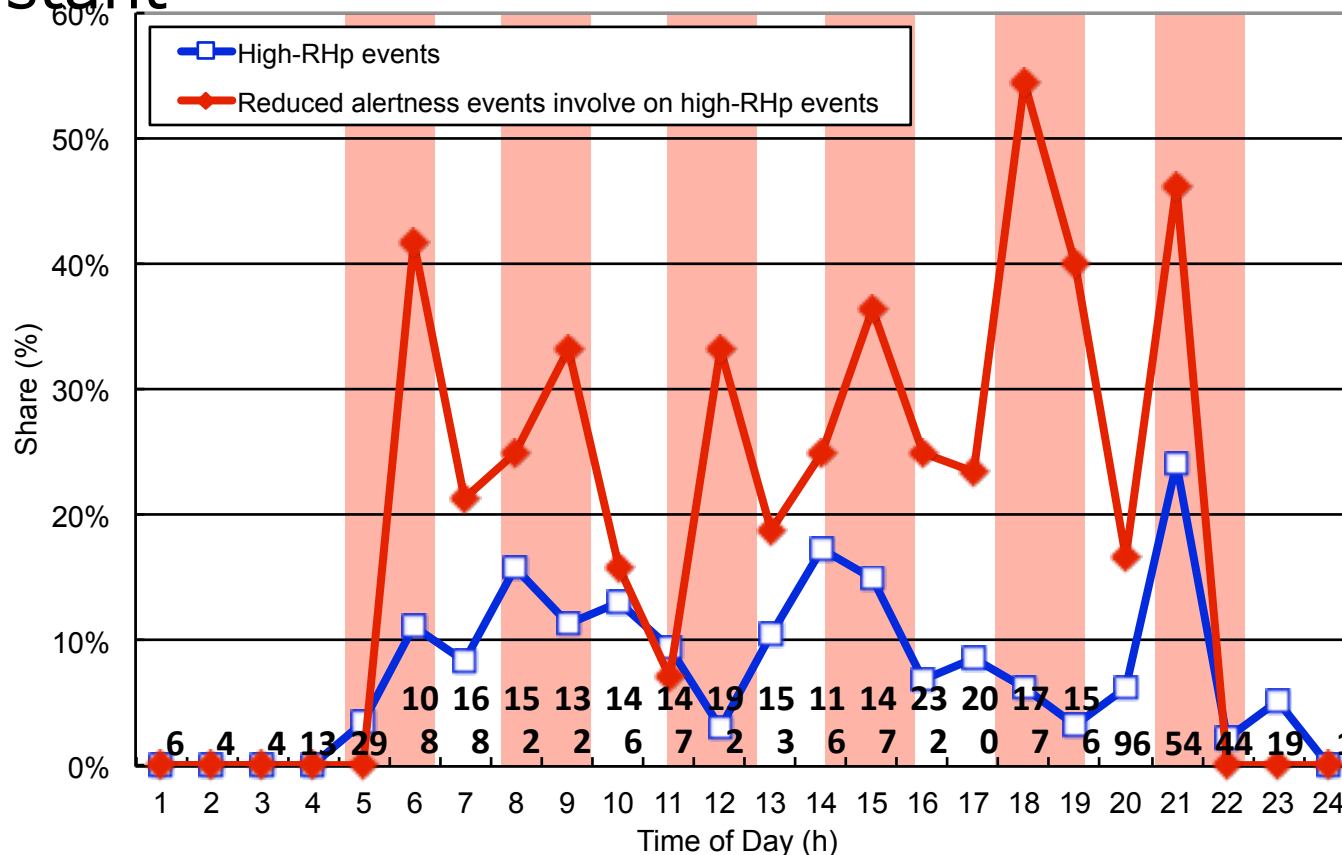
- Longer driving leads to higher possibilities of drowsiness



# Results

## Time of Day

- The peaks of reduced alertness appear cyclical (~1.5~2 hours), even though the rate of overall is constant



# Results

## Discussion

- Longer periods of driving correspond with more frequent periods of reduced alertness.
- The peaks in percentage of high-RHp events where reduced alertness was observed were found to be approximately three hours apart.
  - It may show “Ultradian Rhythm”

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# Conclusion

- Applying RHp to NDS was successful in finding periods of reduced alertness.
- These periods appeared to be
  - 1) in long-duration driving situations
  - 2) at different times during the day

***RSE approach has the potential to reliably detect higher-risk driving conditions***

# Thank you for your attention



## Possibilities of RSE

- **A good index of various driver states and even phases of tasks (e.g., sensitivities related to cell use)**
- **Good for processing big databases: SHRP2 etc**
- **Application to known long distance drivers: Truck, Coach, Rideshare**