



Correcting INS Drift in Terrain Surface Measurements



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Outline

Laboratory Overview

Vehicle Terrain Measurement System

Addressing the Problem

Correcting INS Drift in Terrain Measurements

Conclusions

Laboratory Overview

Vehicles

- Passenger cars, commercial off-road, military vehicles, motorcycles (system level)
- Modeling and Simulation



Terrain

- Modeling
- **Measurement**



Performance

- Ride
- Handling
- Reliability
- Durability



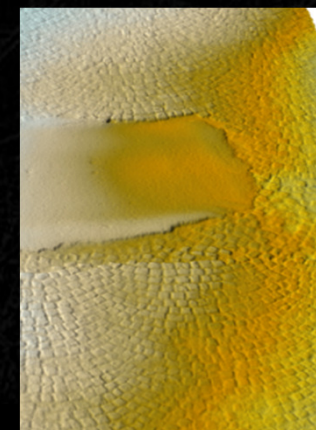
Vehicle Terrain Measurement System

Scanning Laser

- Provides relative height measurement

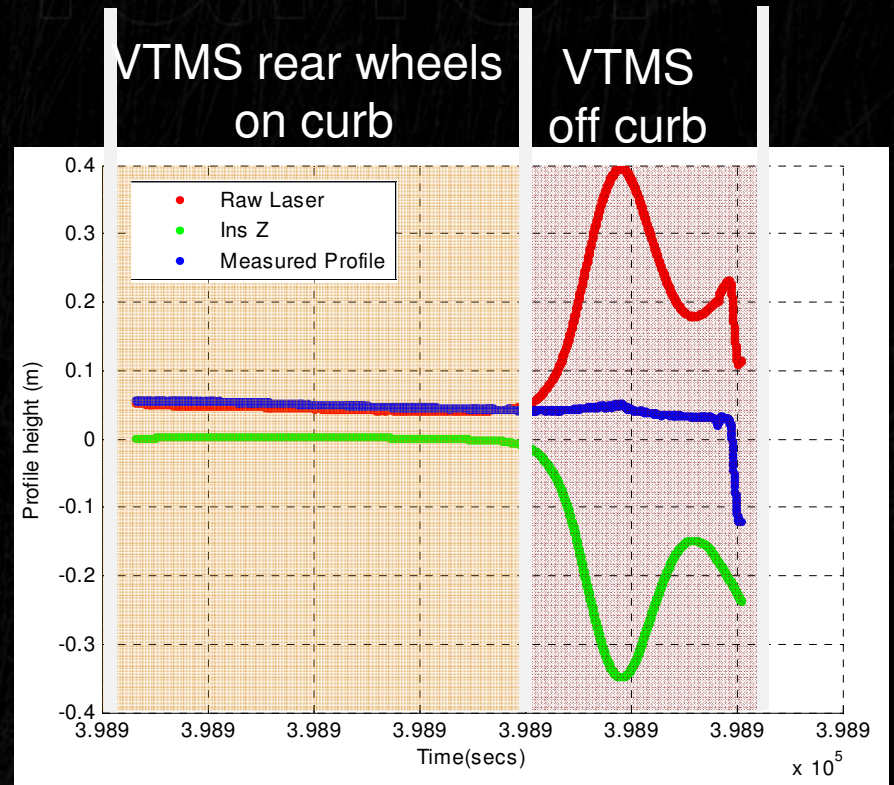
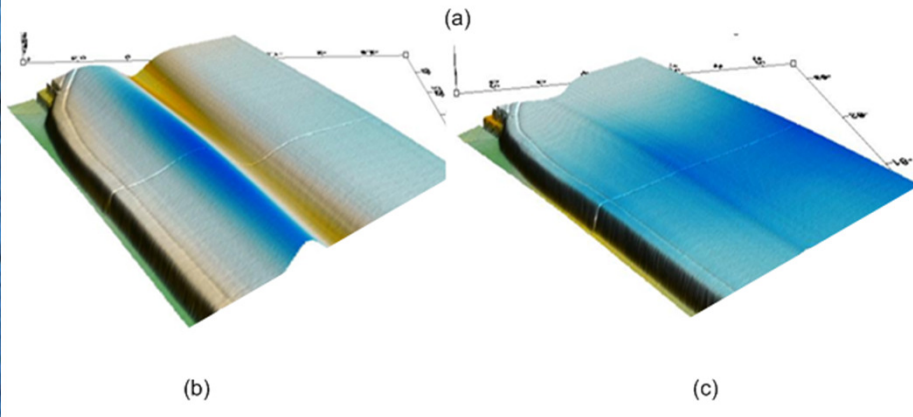
Inertial Navigation System (INS)

- Differential GPS:
 - Establishes global coordinate system
- Inertial Measurement Unit (IMU):
 - Mitigates body motion



VTMS: Digital Signal Processing

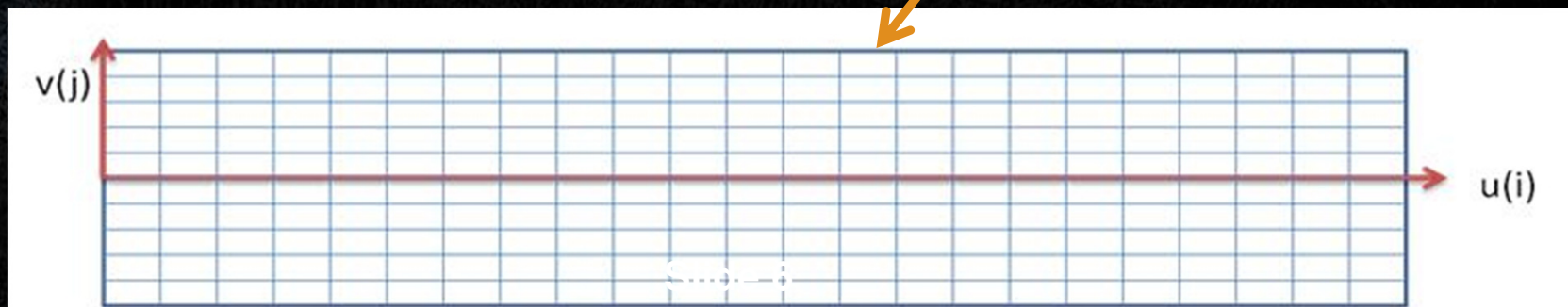
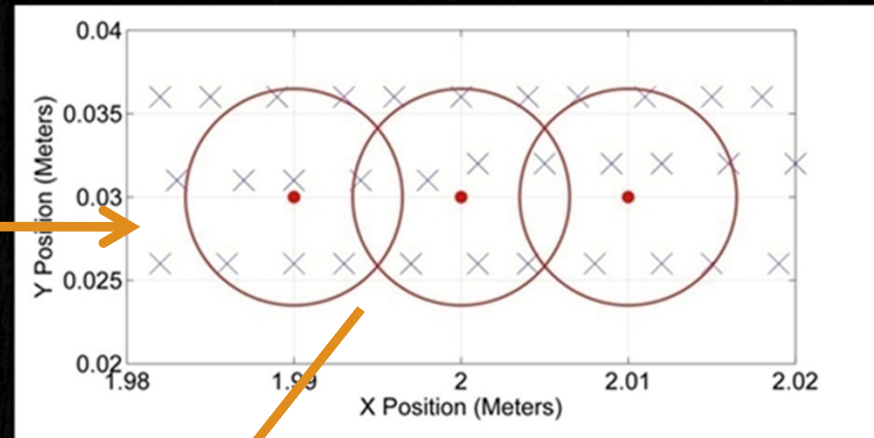
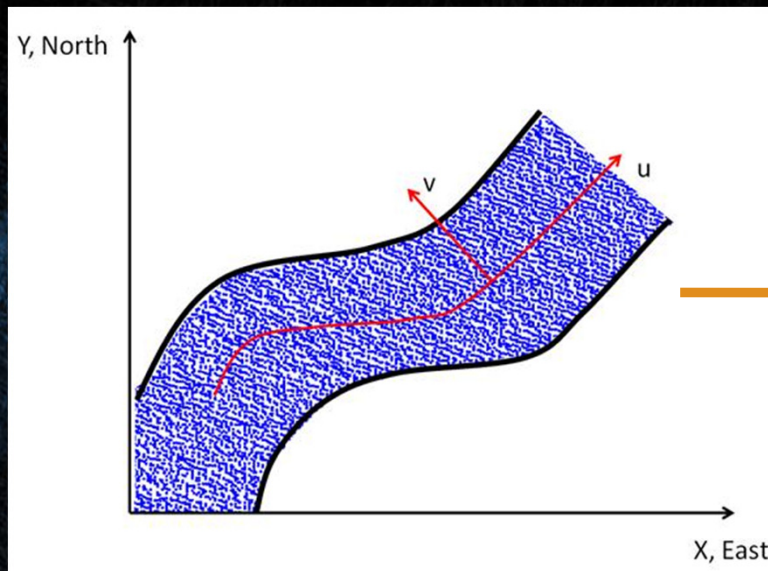
Body Motion Cancellation



VTMS: Coordinate System

Horizontal Plane

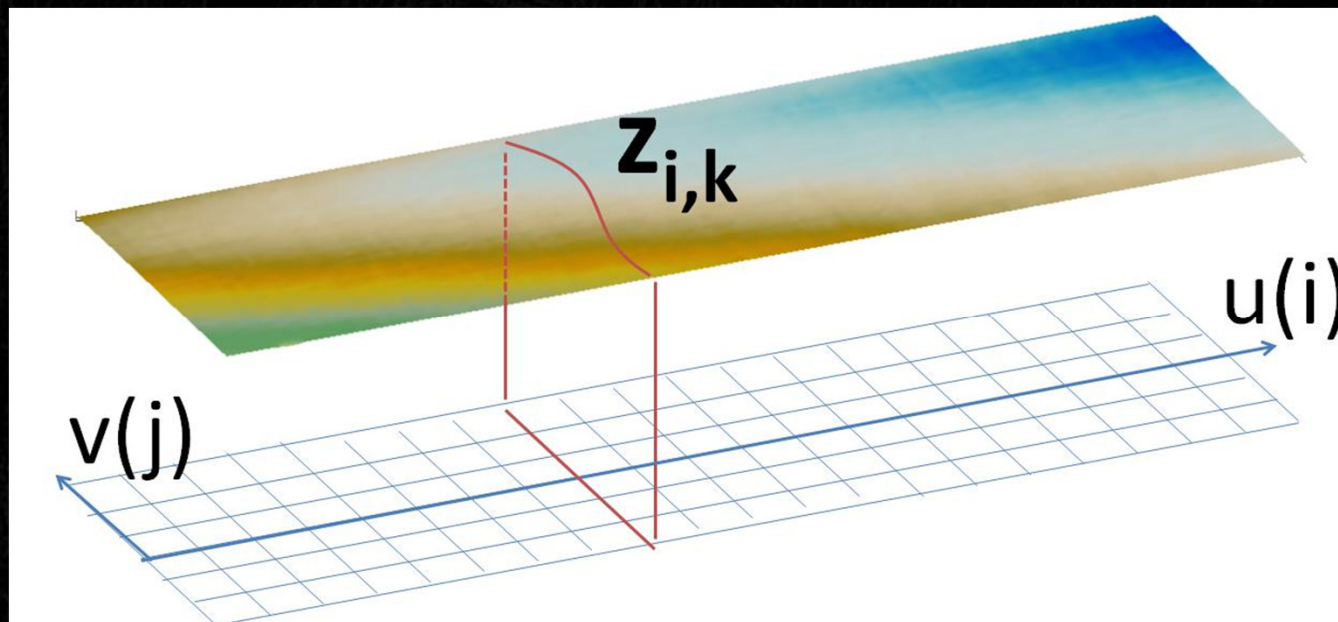
- Map point-cloud data to uniform grid \rightarrow Defined by Vehicle Path (u)



VTMS: Coordinate System

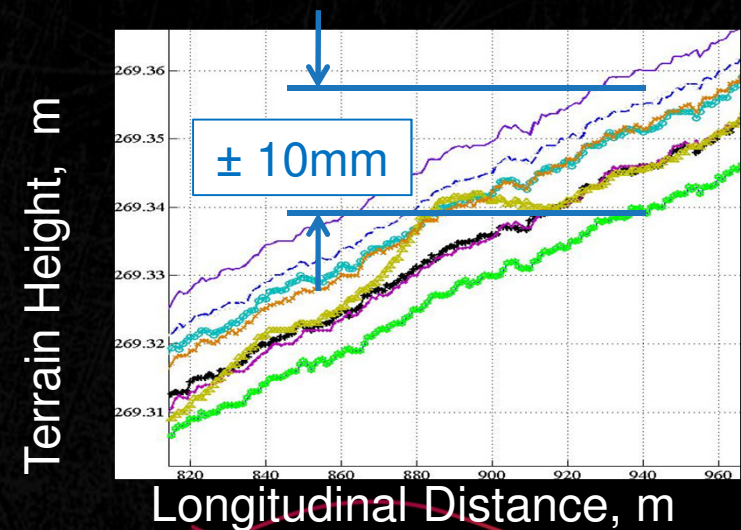
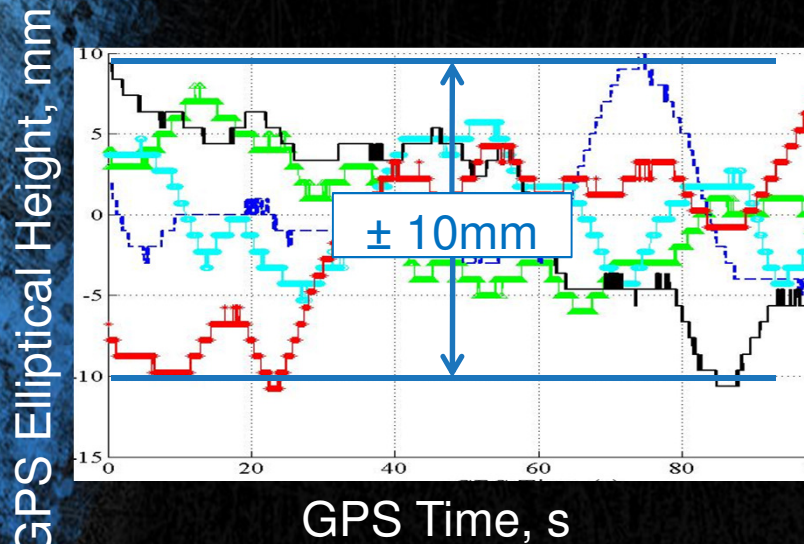
Terrain Height

- i : longitudinal location of transverse profile, where $i \in \{0, 1, \dots, m\}$
- j : transverse location of longitudinal profile, where $j \in \{0, 1, \dots, n\}$
- k : realization (measurement), where $k \in \{1, 2, \dots, r\}$



Addressing the Problem

- INS is capable of establishing a geodetic (latitude & longitude) position with 2cm accuracy with differential GPS
- Experimentation shows artifacts of INS drift
 - Max variation is +/- 10mm in elliptical height
- INS Drift introduces run-to-run variation



Correcting INS Drift

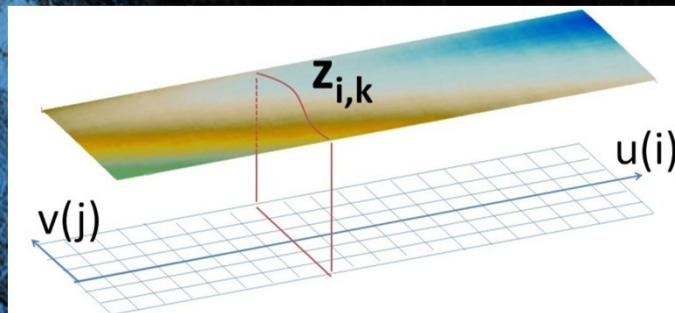
Assumptions

- Elliptical height changes only in time
- Drift is the same within each scan (~ 1 ms)
- Correct from scan to scan
- Non-deformable terrain only
- INS treated as “black box” – combining DGPS + IMU

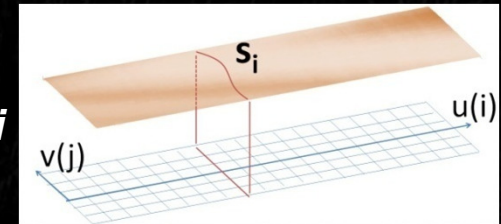
Correcting INS Drift

Decomposing the Vector Space

Measured Surface : $z_{i,k}$

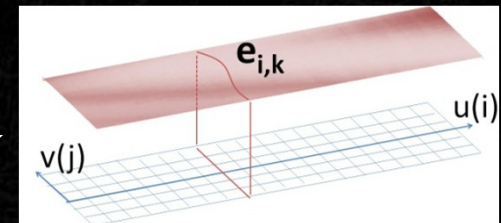


“True” Surface: s_i



+

“Total” Error: $e_{i,k}$

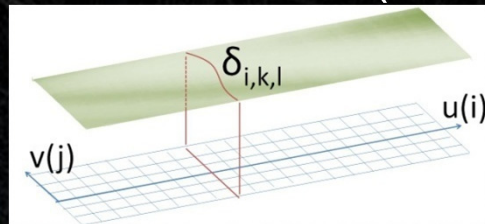


Correcting INS Drift

Error Modeling

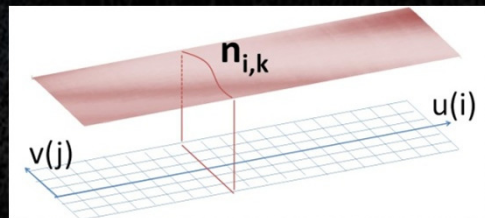
“Total” Error = Drift + Noise

- Global Error (Drift)



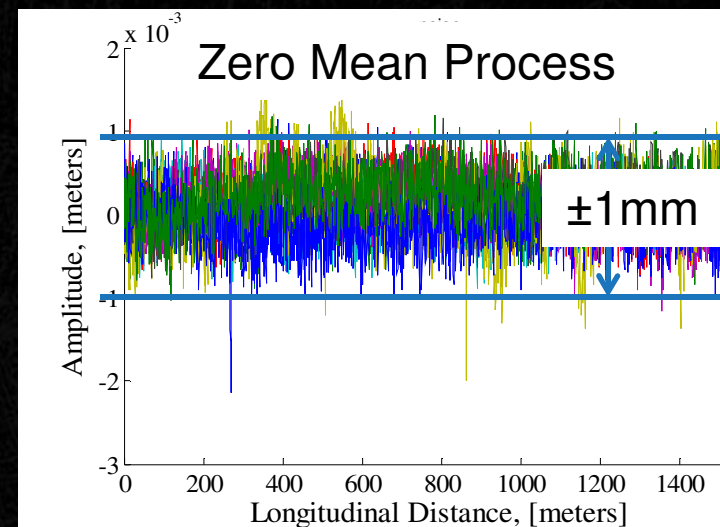
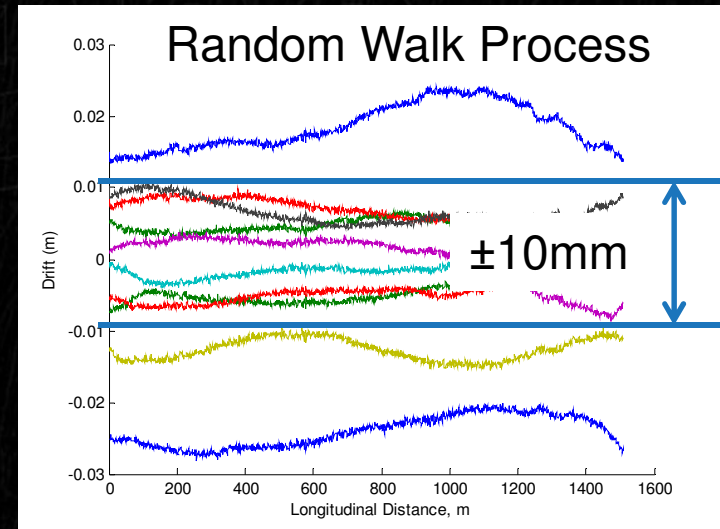
INS Drift: $\delta_{i,k,l}$

- Local Error (Noise)



Noise: $n_{i,k}$

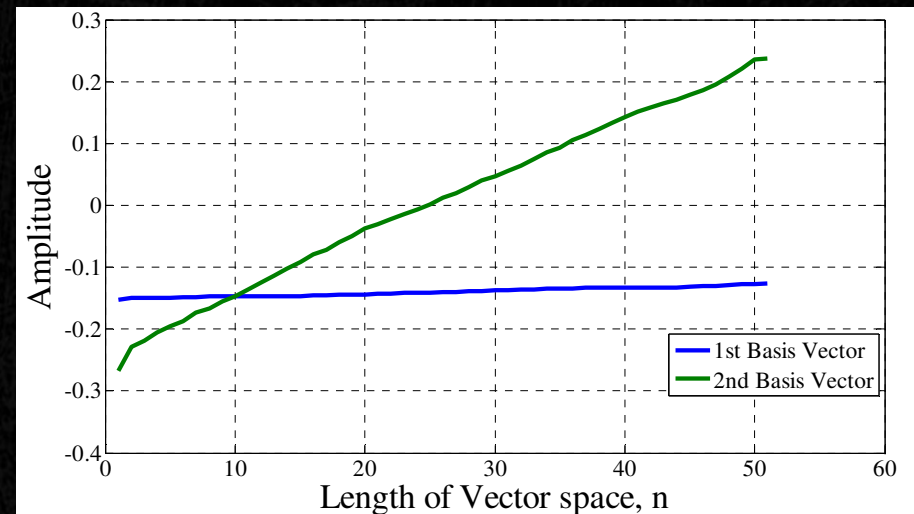
+ = “Total” Error: $e_{i,k}$



Correcting INS Drift

The “Total” error must be separated into INS drift and noise

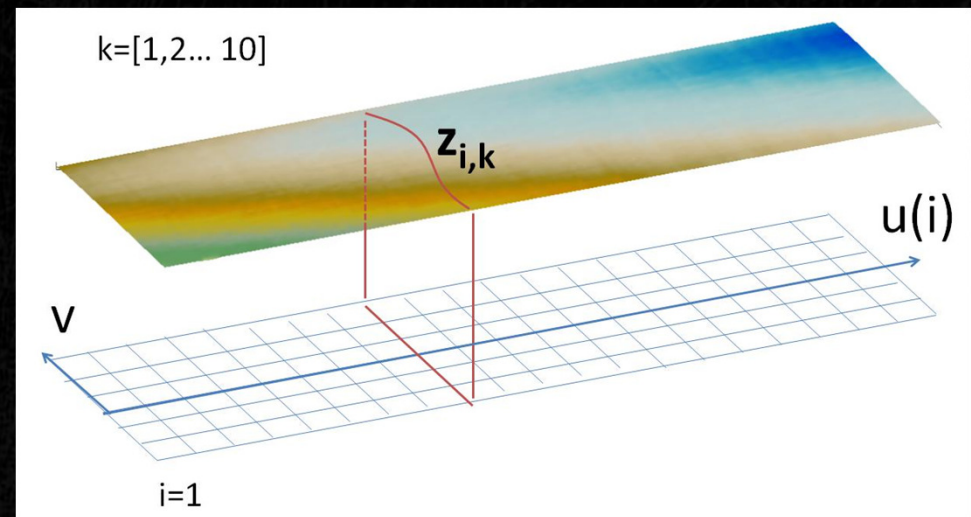
- Singular Value Decomposition – determine contributions from different “shapes” to the error
- Noise must be zero-mean and is not correlated to the INS drift



Correcting INS Drift

Proof of Concept

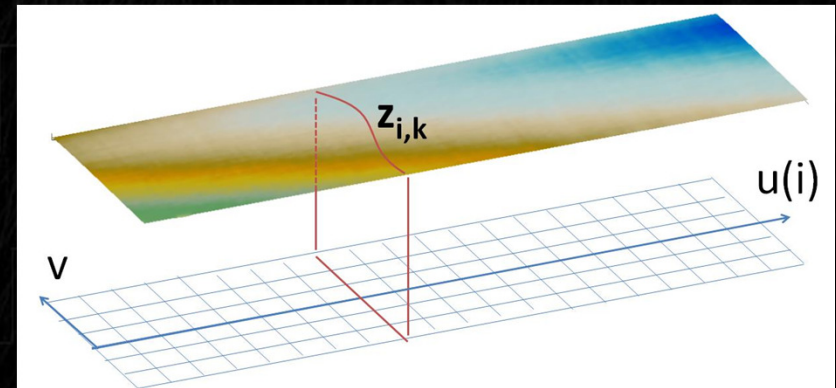
- MnRoad Test Facility, Albertville, MN
- 160m section of asphalt, 100mm spacing $\rightarrow i=[1,2... 1518]$
- 10 total measurements (alternating directions) $\rightarrow k=[1,2... 10]$



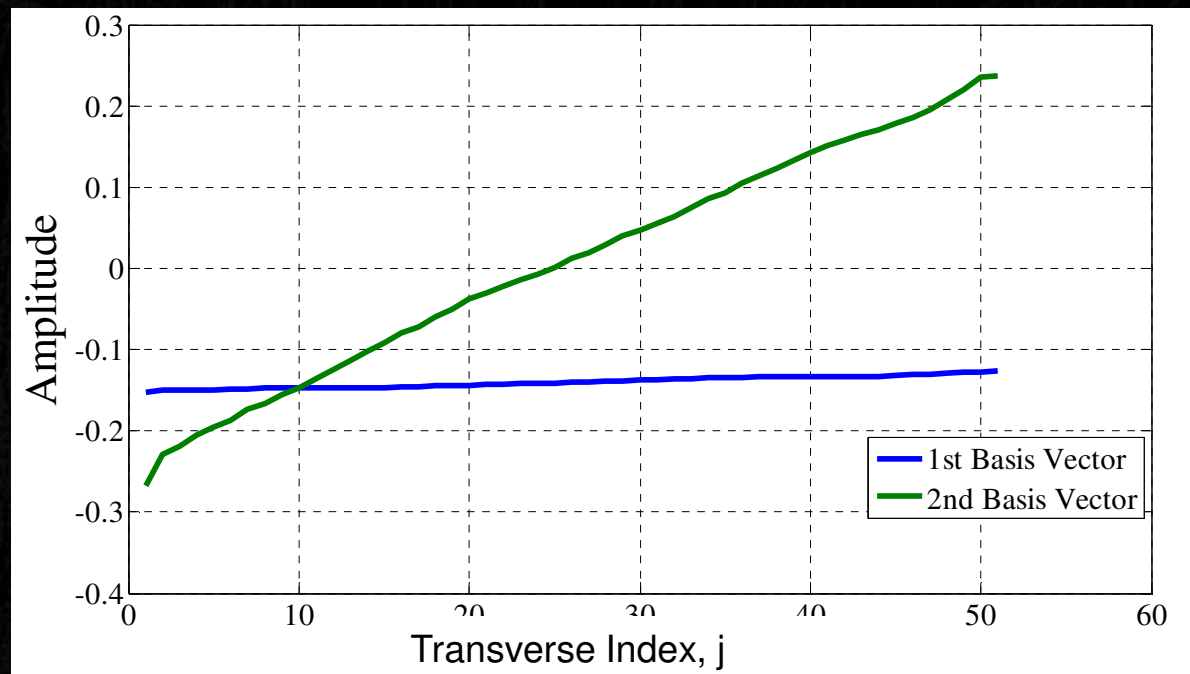
Correcting INS Drift

Proof of Concept

- Two basis vectors imply $E[n_{ik}] = 0$
- First Basis Vector = Constant Offset
- Second Basis Vector = Slope Offset



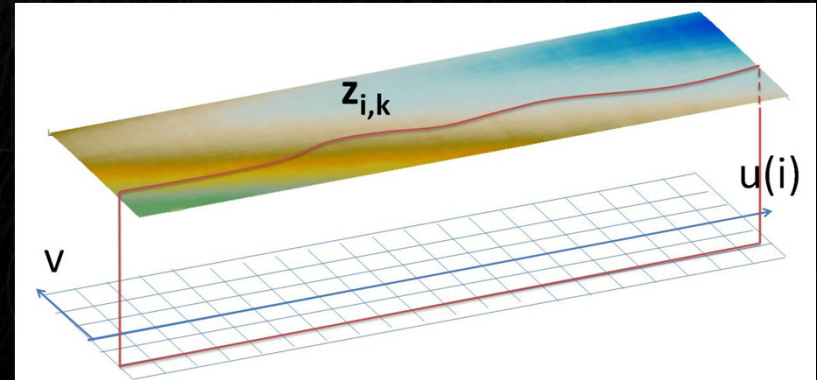
Singular Values	
1	6.63
2	1.76
3	0.1212
4	0.0911



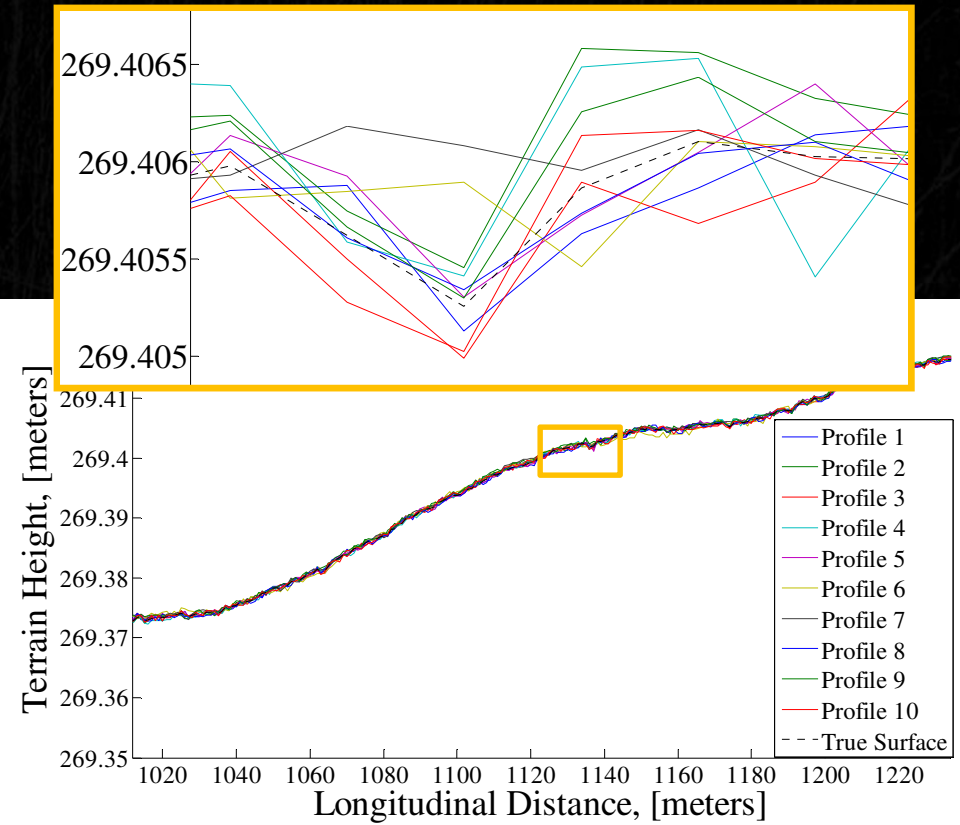
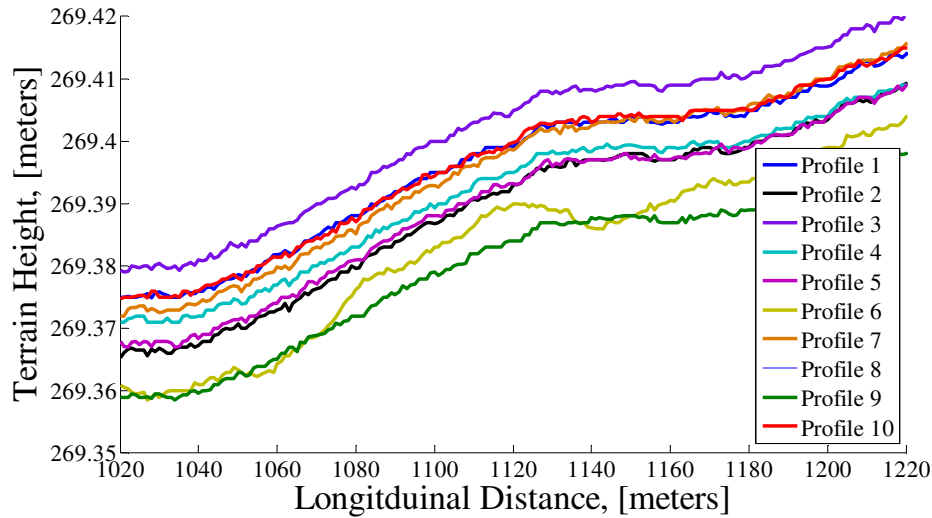
Correcting INS Drift

Proof of Concept

- Longitudinal view of terrain surface



No INS Drift Correction



Conclusions

- INS Drift sufficiently characterized and removed
 - Set of basis vectors identified
 - 1st Basis Vector = Elevation Principal Direction
 - 2nd Basis Vector = Bank Angle Principal Direction
 - Drift is a random walk process
 - Noise is a zero-mean process
 - Variation in measured surfaces reduced to 1mm
 - True Surface established